

Week 4 - Friday

COMP 2100

Last time

- What did we talk about last time?
- Doubly linked list implementation

Questions?

Project 1

Bitmap Manipulator

Linked List Stack

Stack Implementations

- Dynamic array
 - Advantages: pop and top are $O(1)$
 - Disadvantages: limited size, making push $O(n)$ in the worst case (still $O(1)$ amortized)
- Linked list
 - Advantages: push, pop, and top are $O(1)$
 - Disadvantages: slightly slower than the array version, considerably more memory overhead

Linked list implementation

```
public class ListStack<T> {
    private static class Node<T> {
        public T data;
        public Node<T> next;
    }

    private Node<T> top = null;
    private int size = 0;

    public void push(T value) {}
    public T pop() {}
    public T peek() {} // instead of top
    public int size() {}
}
```

Linked List Push

Linked List Pop

Linked List Peek

Linked List Size

Queue Implementations

- Circular array
 - Advantages: dequeue and front are $O(\mathbf{1})$
 - Disadvantages: limited size, making enqueue $O(n)$ in the worst case (still $O(1)$ amortized)
- Linked list
 - Advantages: enqueue, dequeue, and front are $O(\mathbf{1})$
 - Disadvantages: slightly slower than the array version, considerably more memory overhead

Linked list implementation

```
class ListQueue<T> {  
    private class Node<T> {  
        public T data;  
        public Node<T> next;  
    }  
    private Node<T> head = null;  
    private Node<T> tail = null;  
    private int size = 0;  
  
    public void enqueue(T value) {}  
    public T dequeue() {}  
    public T front() {}  
    public int size() {}  
}
```

Linked List Front

Linked List Size

Linked List Enqueue

Linked List Dequeue

Review

Week 1

- Programming model
- Java
 - OOP
 - Polymorphism
 - Interfaces
 - Exceptions
 - Generics
- Java Collections Framework

Week 2

- Big Oh Notation
 - Formal definition: $f(n)$ is $O(g(n))$ if and only if
 - $f(n) \leq c \cdot g(n)$ for all $n > N$
 - for **some** positive real numbers c and N
 - Worst-case, asymptotic, upper bound of running time
 - Ignore lower-order terms and constants
- Big Omega and Big Theta
- Abstract Data Types
- Array-backed list

Week 3

- Stacks
 - FILO data structure
 - Operations: push, pop, top, empty
 - Dynamic array implementation
- Queues
 - FIFO data structure
 - Operations: enqueue, dequeue, front, empty
 - Circular (dynamic) array implementation
- JCF implementations: **Deque<T>** interface
 - **ArrayDeque<T>**
 - **LinkedList<T>**

Week 4

- Linked lists
 - Performance issues
 - Single vs. double
 - Insert, delete, find times
- Linked list implementation of stacks
- Linked list implementation of queues

Sample Problems

Running time

- Let M and N be two integers, where M is no larger than N
- Use Big Θ notation to give a tight upper bound, in terms of N , on the time that it will take to
 - Add M and N (by hand, using the normal algorithm)
 - Multiply M and N (by hand, using the normal algorithm)
- Use Big Θ notation to give the same bounds but this time in terms of n , where n is the number of digits in N

What's the running time in Θ ?

```
int end = n;
int count = 0;
for (int i = 1; i <= n; i++) {
    end /= 2;
    for (int j = 1; j <= end; j++) {
        count++;
    }
}
```

What's the running time in Θ ?

```
int end = n;  
int count = 0;  
for (int i = 1; i <= n*n; i+=2) {  
    count++;  
}
```

What's the running time in Θ ?

```
int count = 0;
for (int i = 1; i <= n; i++) {
    for (int j = 1; j <= n/j; j++) {
        count++;
    }
}
```

Lighten

- If we increase the R, G, and B values of every pixel by 25%, the image will get lighter

- Let **Color** be the following:

```
public class Color {  
    public int red;  
    public int green;  
    public int blue;  
}
```

- Let **pixels** be a **Color**[][] array with **height** rows and **width** columns
- Write the code to lighten the image by 25% (by multiplying by 1.25)
- Don't forget to round the results before storing them back into each color component

Reverse a linked list

Assume the following:

```
public class List {  
    private static class Node {  
        public int data;  
        public Node next;  
    }  
  
    private Node head = null;  
    ...  
}
```

Write a method in **List** that reverses the linked list.

Code to reverse a linked list

```
public void reverse() {  
    if (head != null) {  
        Node reversed = head;  
        Node temp = head;  
        Node rest = head.next;  
        temp.next = null;  
        while (rest != null) {  
            temp = rest;  
            rest = rest.next;  
            temp.next = reversed;  
            reversed = temp;  
        }  
        head = reversed;  
    }  
}
```

Palindrome

- Write a method that takes a **CharBuffer** object
- The **CharBuffer** object has two methods:
 - **nextChar ()** which extracts a char from the input stream
 - **hasNextChar ()** which returns true as long as there is another char to extract
- The method should return **true** if the input stream is a palindrome (the same backwards as forwards) and **false** otherwise
- Use no **String** objects or arrays (other than the ones embedded in the stack)
- Hint: Use at least 3 JCF **Deque** (stack) objects

Upcoming

Next time...

- Exam 1!

Reminders

- Keep reading Chapter 3
- Finish Project 1
 - **Due tonight by midnight!**
- **Exam 1 next Monday**